

2010 Washington County Fair
RANCH RODEO
Washington County Fairgrounds Rodeo Arena
1305 E Blue Bell Rd
Brenham, Texas 77833

Saturday, September 11, 2010 at 3:00 pm

BrandingMugging**Pasture Doctoring**Sorting**Stray Gathering**

Special Event

**Top 5 teams will qualify for \$1,000.00 added JACKPOT
Money winner takes all.**

General Rules:

1. Coggins will be required in accordance with Texas Animal Health Rules & Regulations.
2. Teams will consist of a 4-person team. All members of the team must be at least 18 yrs old.
3. Contestant may be on more than one team for Washington County Fair Only.
4. Top 2 teams will qualify to go to Houston Livestock Show & Rodeo; contestants can be a member of only one team for Houston.
5. Entry Fee: **\$ 400.00** per Team.
6. Book will open at 2:00 pm (1 hour prior to rodeo) and close at 2:45 p.m.
7. Limited to the first 30 teams.
8. We will have 2 judges - a line judge and a field judge. There will be absolutely no confrontation with the judges under any circumstances at any time in the arena. The decision of the judges is final. **No exceptions.**
9. Only one recross allowed in each event. If cow recrosses twice, team receives a no time.

Entry Form

TEAM NAME

RANCH ADDRESS

(City)

(Zip)

TEAM MEMBER (1)

TEAM MEMBER (2)

TEAM MEMBER (3)

TEAM MEMBER (4)

For additional information call
Scottie Schwartz 979-830-7769 mobile ; 979-836-4756 office
or Doug Bass 979-877-4454

Branding

- Cowboys cross line and a number is called.
- Sort out and rope. Bell collar catch only!
- Throw calf and remove rope. Whistle will blow and brander may leave the branding circle. (Leaving before whistle will result in a 20 second penalty)
- Brand the calf and return brand to bucket in branding circle.
- Any extra cattle crossing the line, team will receive a 20-second penalty per head.

Mugging

- Cowboys cross line and a number is called.
- Sort out and rope. Bell collar catch only!
- Throw calf and tie three legs, remove the rope.
- Calf must stay tied for 6 seconds.
- Any extra cattle crossing the line, team will receive a 20-second penalty per head.

Pasture Doctoring

- Cowboys cross line and a number is called.
- Sort out number; must head and heal. Legal catches only.
- Ropers have to face each other until a whistle is blown. Other team members may then mark and remove ropes.
- Time stops when ropes are off.
- Any extra cattle crossing the line, team will receive a 20-second penalty per head.

Sorting

- Cowboys cross line and two numbers are called.
- Sort out the two cattle
- All members may cross line; only one person in the herd sorting.
- Any extra cattle crossing the line, team will receive a 20-second penalty per head.

Stray Gathering

- Two steers will be turned out. Time starts when last steer clears the gate leaving the alley, flagman will drop his flag starting time. All team members must stay behind the start line until flag is dropped; failure to do so will result in a 30 second penalty.
- Each team member must head or heal one of the steers. Four (4) legal head loops; around the horns, half head, around the neck or neck and one front leg. Both steers must be head and healed, three legs must be crossed and tied.
- Time limit is when steers are tied and all ropes removed. Contestant must call for time. Both steers must stay tied for 6 seconds after time is called. Failure for both steers to stay tied will result in a NO TIME.